

# Mosquito Stomp

plodding and a little annoyed ♩ = 92-104

Meredith Connie

II

*mf*

II

*mf*

6

II

*mf*

10

*m* *m*

*p i p i*

2

14

CV<sub>2</sub>

19

II

24

III<sub>3</sub>



4

40

44

48

VII

52

56

60

6

64

68

II

72

76

Musical score for measures 76-78. The top staff contains melodic lines with accents and dynamics *p* and *a*. Fingerings 0, 1, and 3 are indicated. The middle and bottom staves provide harmonic accompaniment with chords and rhythmic patterns.

random entrances with Bartok pizz.  
repeat gliss. ad. lib.

79

Musical score for measures 79-81. The top staff includes a *gliss.* marking and a *ff* dynamic. The middle and bottom staves feature a *gliss.* box and a *ff* dynamic. Performance instructions include "random entrances with Bartok pizz." and "repeat gliss. ad. lib." The dynamic *norm.* is also present.

Guitar One

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The musical score is written for guitar in a 4/4 time signature with a key signature of one sharp (F#). It consists of ten staves of music, each starting with a measure number. The score includes various dynamics such as *mf*, *p*, *f*, *mp*, and *mf*. Performance instructions include accents, slurs, and specific fingering for chords and melodic lines. The score is divided into sections labeled with Roman numerals: II (measures 1-6), II (measures 19-24), CII3 (measures 25-29), II (measures 35-39), CV2 (measures 45-49), and VII (measures 50-54). The piece concludes with a *f* dynamic and a V.S. (Vivace) instruction.

V.S.



Guitar One

55

mf *f*

62

67

mf *cresc. poco a poco*

73

*f* *p*

78

random entrances with Bartok pizz.  
repeat gliss. ad. lib.

*ff* *gliss.* *ff* *norm.* *ff*

Guitar Two

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II

13

19

25

31

36

41

46

52

I

2

Guitar Two

58 II I

*mp* *f* *p* *p*

63

*mf* *f*

69

*mf* *crescendo poco a poco* *sim.* *f*

74

*mf* *f*

random entrances with Bartok pizz.  
repeat gliss ad lib

78

*mf* *ff* *gliss.* *ff* *norm.*

# Mosquito Stomp

Guitar Three

plodding and a little annoyed ♩ = 92-104

Meredith Connie

5 II

mf

10

15

f

20

p mf

25

f

30

subito p

34

mp mf

38

f m i m i  $\geq$ p p m i m i

41

3

2

Guitar Three

46

Musical staff 46-50. Dynamics: *p*, *mp*, *mf*. Includes hairpins and accents.

51

Musical staff 51-55. Dynamics: *f*. Includes hairpins and accents.

56

Musical staff 56-60. Dynamics: *mp*, *f*. Includes accents.

61

Musical staff 61-65. Includes fingering: 1, 2, 1, 0, 3, 4, 1. Includes dynamics: *i*, *m*, *i*, *p*, *m*, *p*.

66

Musical staff 66-70. Dynamics: *mf*. Includes accents.

71

Musical staff 71-74. Dynamics: *crescendo poco a poco*, *sim.*, *f*. Includes accents.

75

Musical staff 75-77. Consistent rhythmic pattern.

78

Musical staff 78-80. Includes dynamics: *ff*, *gliss.*, *norm.*, *ff*. Includes a box containing a 2/4 time signature and a circled 4.

random entrances with Bartok pizz.

repeat gliss ad lib

norm.